Creating Custom Stars Derived from TclScript

```
defstar {
   name {MyFancyWidgetStar}
   derivedFrom {TclScript}
Add your own parameters:
   state {
      name{howManyWidgets}
       type{int}
      default{10}
Hide the tcl_file parameter:
   setup {
       tcl file = "~me/my directory/myfile.tcl";
       tcl file.clearAttributes(A SETTABLE);
```

Your parameters are accessible in your Tcl script:

```
set n [set ${starID}(howManyWidgets)]
```

Another Example

```
# This procedure is invoked every time the star fires,
# thus providing a synchronized run
proc goTcl_$starID {starID} {
```

Suppose we know that the star has two inputs. # We can read them and add them together as follows. set inputVals [grabInputs_\$starID]

```
# Split the input list into individual elements
set xin [lindex $inputVals 0]
set yin [lindex $inputVals 1]
```

```
# Add the numbers and send to the output
setOutputs_$starID [expr $xin+$yin]
```

Note that Tcl is not a good way to do arithmetic, in general. Too slow. Also, the above star should iterate over however many inputs are actually connected.

Parameters

A global array with the name given by the value of the starID is created to store the following information:

- [set \${starID}(numInputs)]: The number of inputs actually connected to the star.
- [set \${starID}(numOutputs)]: The number of outputs actually connected to the star.
- [set \${starID}(tcl_file)]: The name of the Tcl file used by the star.

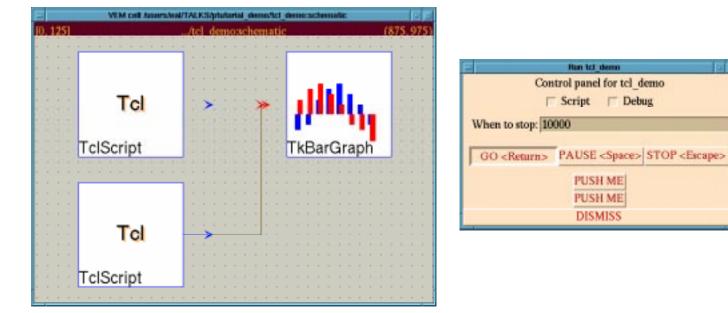
In addition, a set of procedures are provided for convenience and for uniformity of appearance:

- ptkExpanEnvVar
- ptkImportantMessage
- ptkMakeButton
- ptkMakeEntry
- ptkMakeMeter
- ptkMakeScale

Allowing Repeated Runs

set s \$ptkControlPanel.middle.button_\$starID
Add the buttons only if they don't already exist
if {! [winfo exists \$s]} {
 pack [button \$s -text "PUSH ME"]
 bind \$s <ButtonPress-1> "setOutputs_\$starID 1.0"
 bind \$s <ButtonRelease-1> "setOutputs_\$starID 0.0"
}

unset s



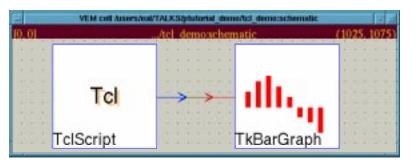
• buttons are only created if they don't already exist.

Putting the Button in the Control Panel

Use a variable to store the long window name
set s \$ptkControlPanel.middle.button_\$starID

Put a button in the window
pack [button \$s -text "PUSH ME"]

Bind an action to pushing the button bind \$s <ButtonPress-1> "setOutputs_\$starID 1.0" bind \$s <ButtonRelease-1> "setOutputs_\$starID 0.0"



Cor	ttrol panel for tcl_demo Script T Debug
When to stop: 10	0000
GO <return></return>	PAUSE <space> STOP <escape></escape></space>
	PUSH ME
	DISMISS

Notes:

• no more name conflict (try using more than one instance).

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An Awkward way to be Quasi-Object-Oriented

Global variables that are set before your script is sourced:

- **starID** (a unique identifier for your star)
- **ptkControlPanel** (the name of the control panel window)

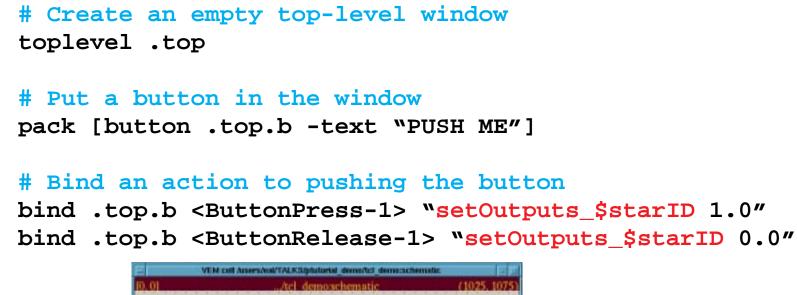
Star procedures you can call from your script

- setOutputs_\$starID
- grabInputs_\$starID

Procedures you can define in your script

- goTcl_\$starID
- wrapupTcl_\$starID
- destructorTcl_\$starID

Example



top

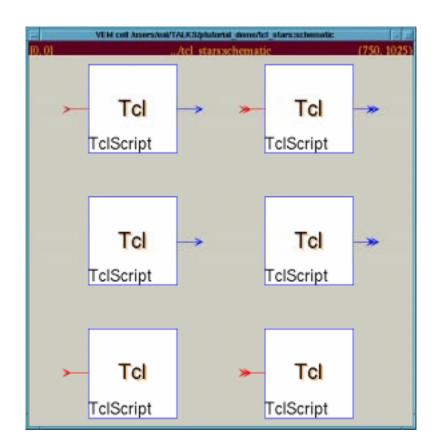
Tcl TclScript TkBarGraph

Notes:

- you cannot use more than one instance of this script (name conflict).
- this script fails to remove the window it creates.
- the system runs free, unsynchronized to the button.

PUSH ME

TclScript stars



The single parameter is the name of a Tcl file that is sourced at setup time. The behavior of the star is determined by this file.

Extending the GUI

Definitions:

- Tcl is an interpreted "tool command language" designed by John Ousterhout at Berkeley.
- Tk is an associated X window toolkit.

Essential reference:

J. Ousterhout, *Tcl and the Tk Toolkit*, Addison Wesley, Reading, Mass., 1994.

Tcl and Tk scripts may be invoked by stars and targets.