
Hybrid Systems

Modeling, Analysis, Control

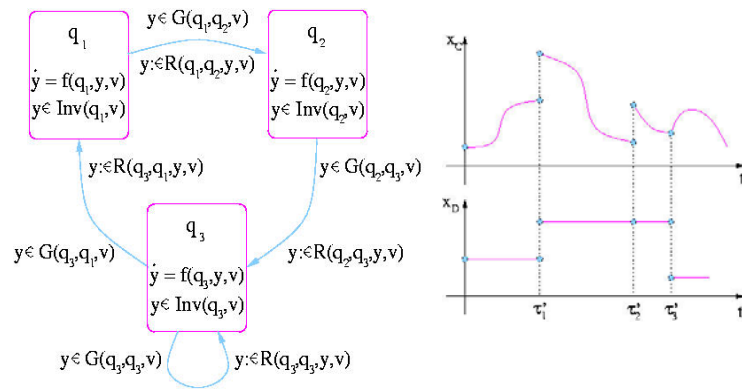
Review and Vistas of Research

Shankar Sastry



What Are Hybrid Systems?

Dynamical systems with interacting **continuous** and **discrete** dynamics

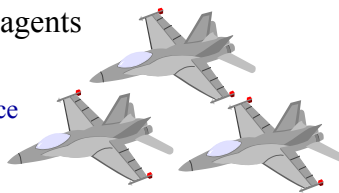


Why Hybrid Systems?

- Modeling abstraction of
 - Continuous systems with phased operation (e.g. walking robots, mechanical systems with collisions, circuits with diodes)
 - Continuous systems controlled by discrete inputs (e.g. switches, valves, digital computers)
 - Coordinating processes (multi-agent systems)
 - Important in applications
 - Hardware verification/CAD, real time software
 - Manufacturing, chemical process control, communication networks, multimedia
 - Large scale, multi-agent systems
 - Automated Highway Systems (AHS)
 - Air Traffic Management Systems (ATM)
 - Uninhabited Aerial Vehicles (UAV), Power Networks
-

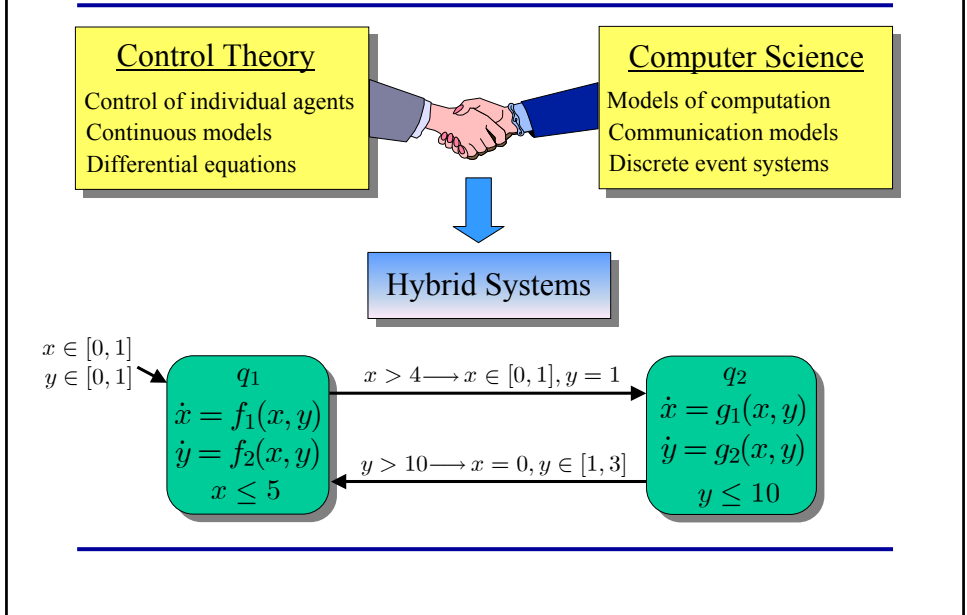
Control Challenges

- Large number of semiautonomous agents
- Coordinate to
 - Make efficient use of common resource
 - Achieve a common goal
- Individual agents have various modes of operation
- Agents optimize locally, coordinate to resolve conflicts
- System architecture is hierarchical and distributed
- Safety critical systems

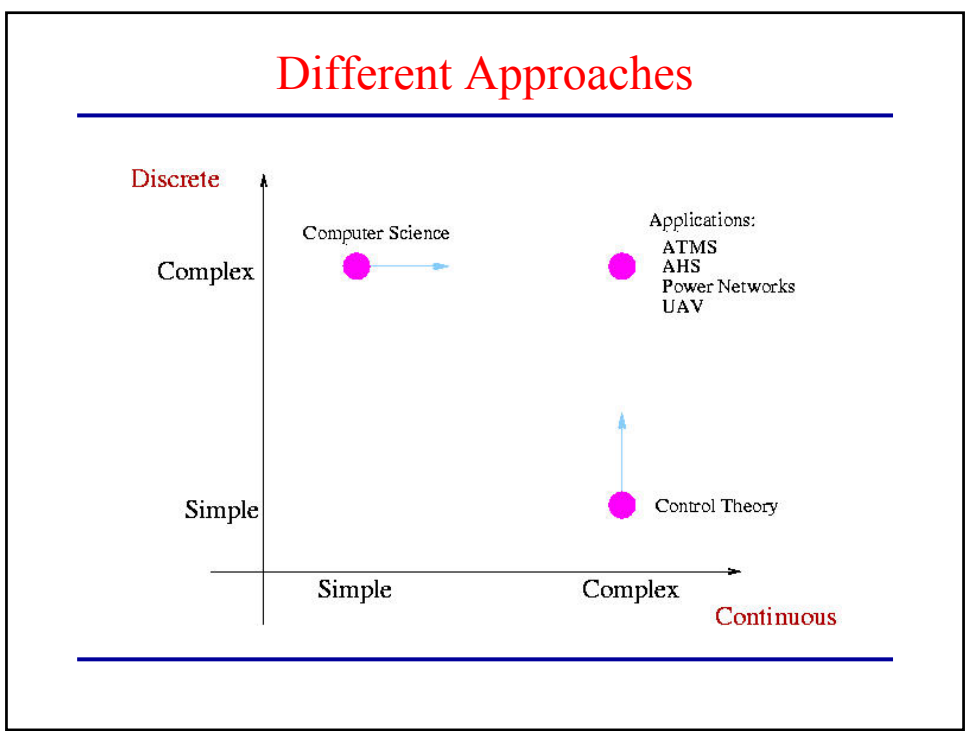


Challenge: Develop models, analysis, and synthesis tools for designing and verifying the safety of multi-agent systems

Proposed Framework



Different Approaches



Research Issues

- **Modeling & Simulation**
 - Control: classify discrete phenomena, **existence and uniqueness** of execution, Zeno [Branicky, Brockett, van der Schaft, Astrom]
 - Computer Science: composition and abstraction operations [Alur-Henzinger, Lynch, Sifakis, Varaiya]
- **Analysis & Verification**
 - Control: stability, Lyapunov techniques [Branicky, Michel], LMI techniques [Johansson-Rantzer],
 - Computer Science: **Algorithmic** [Alur-Henzinger, Sifakis, Pappas-Lafferrier-Sastry] or deductive methods [Lynch, Manna, Pnuelli]
- **Controller Synthesis**
 - Control: optimal control [Branicky-Mitter, Bensoussan-Menaldi], hierarchical control [Caines, Pappas-Sastry], supervisory control [Lemmon-Antsaklis], model predictive techniques [Morari Bemporad], safety specifications [Lygeros-Tomlin-Sastry]
 - Computer Science: algorithmic synthesis [Maler, Pnueli, Asarin, Wong-Toi]

Air Traffic Management Systems

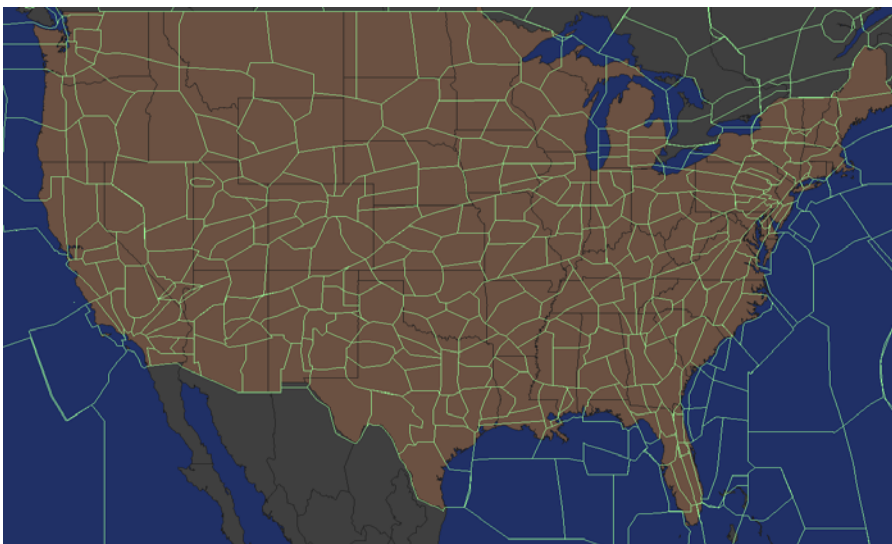
- Studied by NEXTOR and NASA
 - **Increased demand** for **secure** air travel
 - Higher aircraft density/operator workload
 - Severe degradation in adverse conditions
 - Safe operations close to urban areas
 - **Technological advances**: Guidance, Navigation & Control
 - GPS, advanced avionics, on-board electronics
 - Communication capabilities
 - Air Traffic Controller (ATC) computation capabilities
 - Greater demand and possibilities for **automation**
 - Operator assistance
 - Decentralization
 - **Free/flexible flight**
-

US Air Route Traffic Control Center (ATRCC) Airspace - 20 Centers



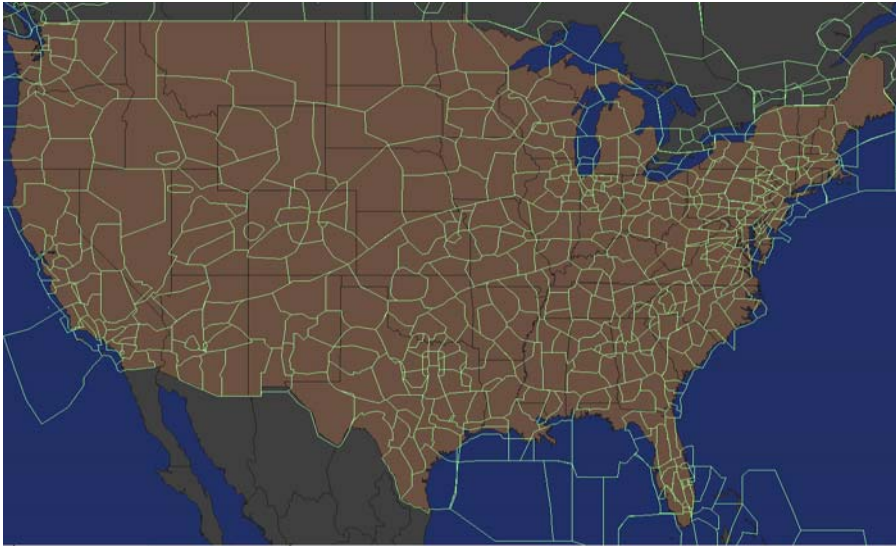
High Level Sectors

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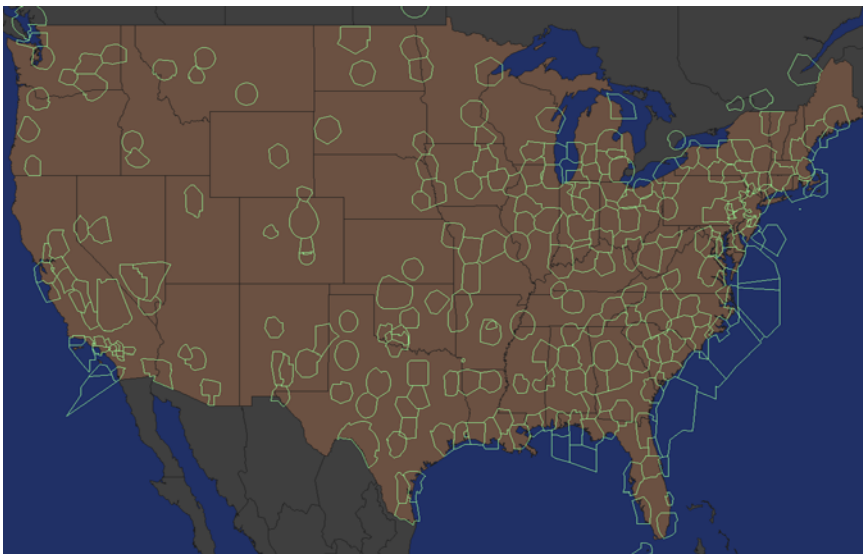


Low Level Sectors

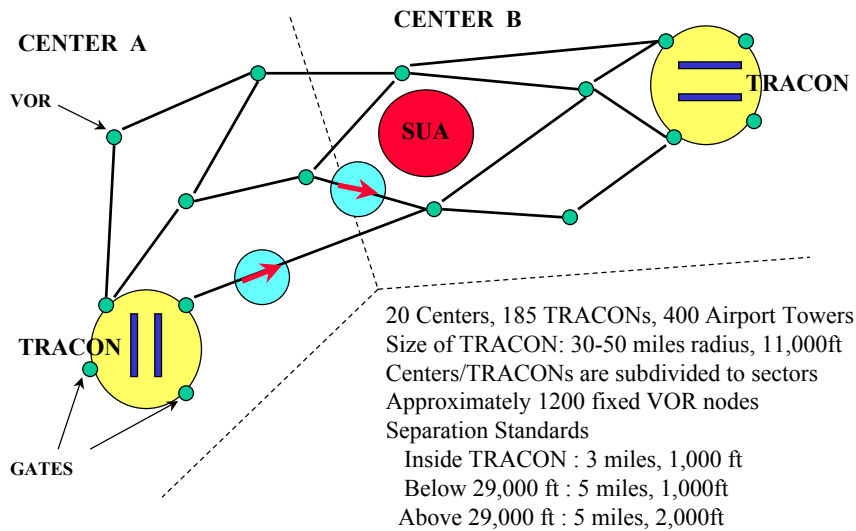
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TRACONS



Current ATM System



Computable Hybrid Systems

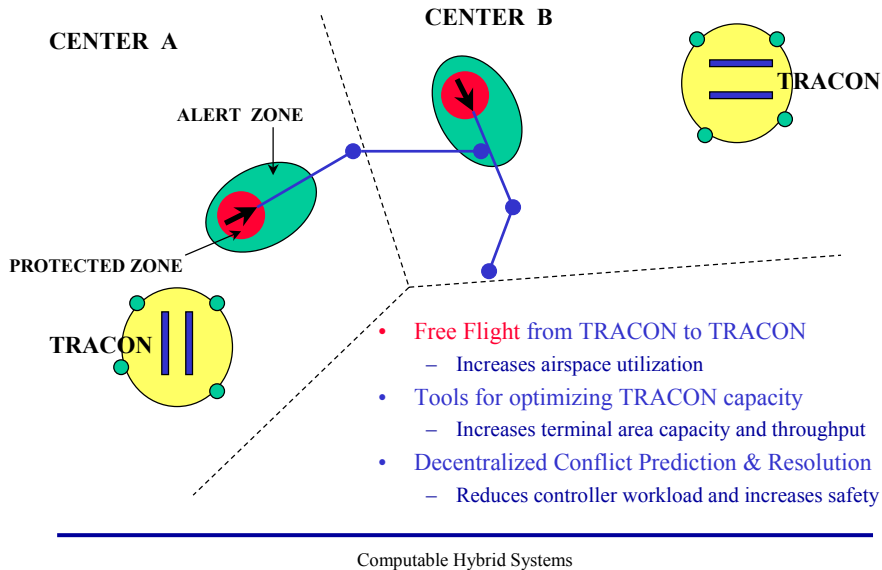
Current ATM System Limitations

- Inefficient Airspace Utilization
 - Nondirect, wind independent, nonoptimal routes
- Centralized System Architecture
 - Increased controller workload resulting in holding patterns
- Obsolete Technology and Communications
 - Frequent computer and display failures
- Limitations amplified in oceanic airspace
 - Separation standards in oceanic airspace are very conservative

In the presence of the predicted soaring demand for air travel, the above problems will be greatly amplified leading to both safety and performance degradation in the future

Computable Hybrid Systems

A Future ATM Concept



Hybrid Systems in ATM

- Automation requires interaction between
 - Hardware (aircraft, communication devices, sensors, computers)
 - Software (communication protocols, autopilots)
 - Operators (pilots, air traffic controllers, airline dispatchers)
- Interaction is hybrid
 - Mode switching at the autopilot level
 - Coordination for conflict resolution
 - Scheduling at the ATC level
 - Degraded operation
- Requirement for formal design and analysis techniques
 - Safety critical system
 - Large scale system

Control Hierarchy

- Flight Management System (FMS)

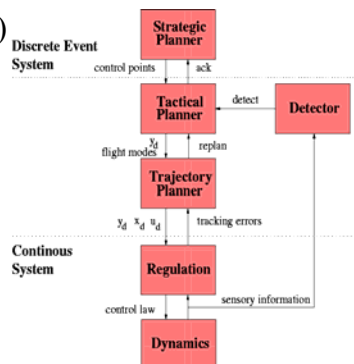
- Regulation & trajectory tracking
- Trajectory planning
- Tactical planning

- Strategic planning

- Decentralized conflict detection and resolution
- Coordination, through communication protocols

- Air Traffic Control

- Scheduling
- Global conflict detection and resolution



Hybrid Research Issues

- Hierarchy design

- FMS level

- Mode switching
- Aerodynamic envelope protection

- Strategic level

- Design of conflict resolution maneuvers
- Implementation by communication protocols

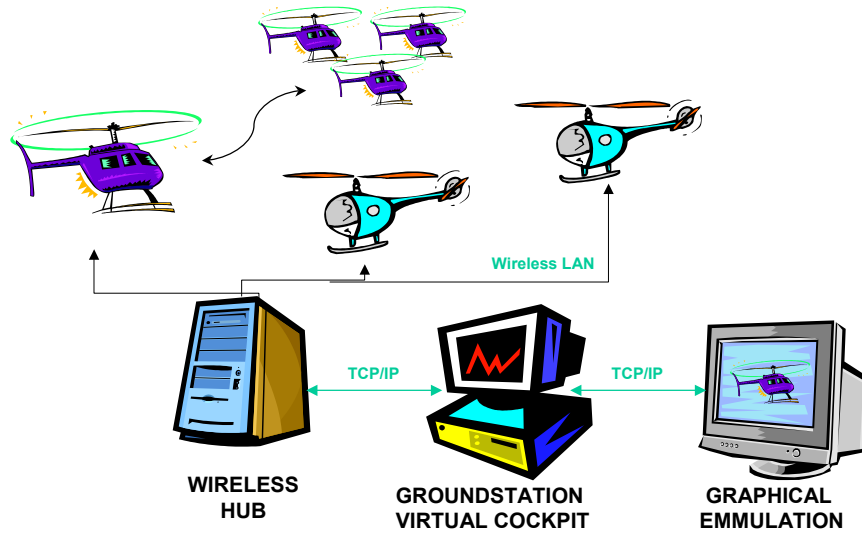
- ATC level

- Scheduling algorithms (e.g. for take-offs and landings)
- Global conflict resolution algorithms

- Software verification

- Probabilistic analysis and degraded modes of operation

UAV BEAR Laboratory



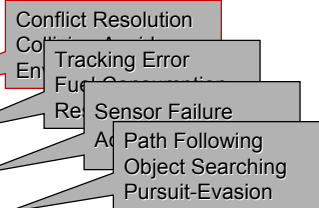
Motivation

- **Goal**

- **Design a multi-agent multi-modal control system for Unmanned Aerial Vehicles (UAVs)**
 - **Intelligent coordination among agents**
 - **Rapid adaptation to changing environments**
 - **Interaction of models of operation**

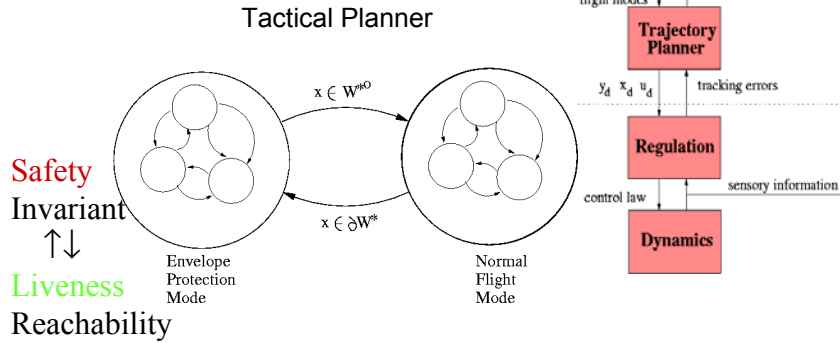
- **Guarantee**

- **Safety**
- **Performance**
- **Fault tolerance**
- **Mission completion**

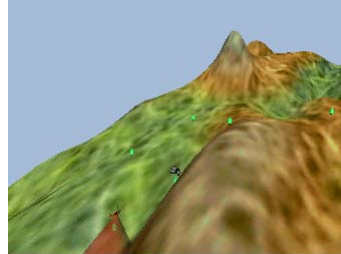
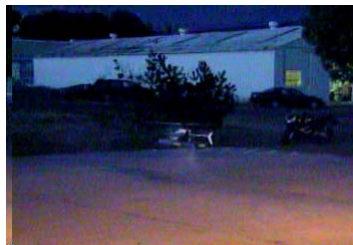


Hierarchical Hybrid Systems

- **Envelope Protecting Mode**
- **Normal Flight Mode**



Movies and Animations



The UAV Aerobot Club at Berkeley

- Architecture for multi-level rotorcraft UAVs 1996- to date
- Pursuit-evasion games 2000- to date
- Landing autonomously using vision on pitching decks 2001- to date
- Multi-target tracking 2001- to date
- Formation flying and formation change 2002



Flight Control System Experiments

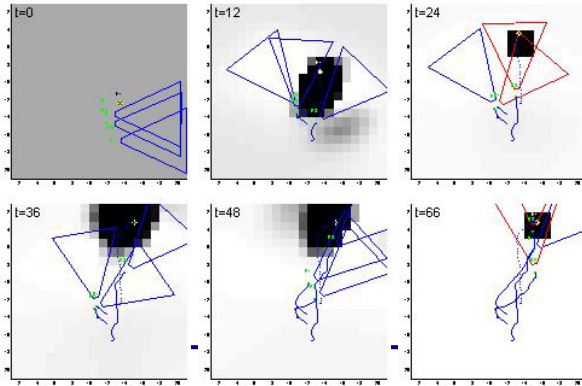
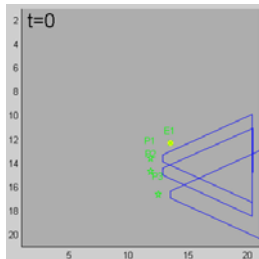


Pursuit-Evasion Game Experiment using Simulink



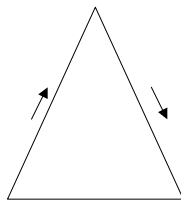
PEG with four UGVs

- Global-Max pursuit policy
- Simulated camera view (radius 7.5m with 50degree conic view)
- Pursuer=0.3m/s Evader=0.5m/s MAX

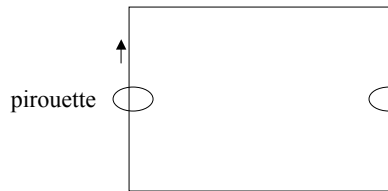


Set of Maneuvers

- Any variation of the following maneuvers in x-y direction
- Any combination of the following maneuvers

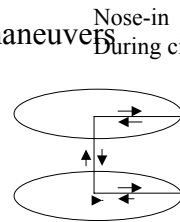


maneuver1



pirouette

maneuver2



Nose-in
During circling

maneuver3

Heading kept the same

Video tape of Maneuvers



Hybrid Automata

- Hybrid Automaton

$$H = (X, V, Init, f, Inv, R)$$

- State space $X = X_C \times X_D$
- Input space $V = V_C \times V_D$
- Initial states $Init \subseteq X$
- Vector field $f : X \times V \rightarrow \mathcal{R}^n$
- Invariant set $Inv \subseteq X \times V$
- Transition relation $R : X \times V \rightarrow 2^X$

- Remarks:

- X_D, V_D countable, $X_C = \mathcal{R}^n, V_C \subseteq \mathcal{R}^m$
 - State $x = (q, y) \in X$
 - Can add outputs, etc. (not needed here)
-

Executions

- **Hybrid time trajectory**, $\tau = \{[\tau_i, \tau'_i]\}_{i=0}^N$, finite or infinite with $\tau'_{i-1} = \tau_i \leq \tau'_i$
 - **Execution** $\chi = (\tau, x, v)$ with $x : \tau \rightarrow X, v : \tau \rightarrow V$ and
 - **Initial Condition**: $x(\tau_0) \in \text{Init}$
 - **Discrete Evolution**: $x(\tau_{i+1}) \in R(x(\tau'_i), v(\tau'_i))$
 - **Continuous Evolution**: over $[\tau_i, \tau'_i]$, x continuous, v piecewise continuous, $\dot{y} = f(x, v)$ and $(x(t), v(t)) \in \text{Inv}, \forall t \in [\tau_i, \tau'_i]$
 - **Remarks**:
 - x, v not function, multiple transitions possible
 - q constant along continuous evolution
 - Can study existence uniqueness
-

Safety Problem Set Up

- Consider **plant** hybrid automaton, inputs partitioned to:
 - Controls, U
 - Disturbances, D
 - Controls specified by “us”
 - Disturbances specified by the “environment”
 - Unmodeled dynamics
 - Noise, reference signals
 - **Actions of other agents**
 - **Memoryless controller** is a map $g : X \rightarrow 2^U$
 - The **closed loop executions** are
$$\mathcal{E}_{H,g} = \{(\tau, x, (u, d)) \in \mathcal{E}_H \mid \forall t \in \tau, u(t) \in g(x(t))\}$$
-

Controller Synthesis Problem

- Given H and $F \subseteq X$ find g such that

$$\forall (\tau, x, (u, d)) \in \mathcal{E}_{H_g}, \forall t \in \tau, x(t) \in F$$
- A set $W \subseteq X$ is **controlled invariant** if there exists a controller such that all executions starting in W remain in W

Proposition: The synthesis problem can be solved iff there exists a unique maximal controlled invariant set with

$$Init \subseteq W \subseteq F$$

- Seek maximal controlled invariant sets & (least restrictive) controllers that render them invariant
 - **Proposed solution:** treat the synthesis problem as a **non-cooperative game** between the **control** and the **disturbance**
-

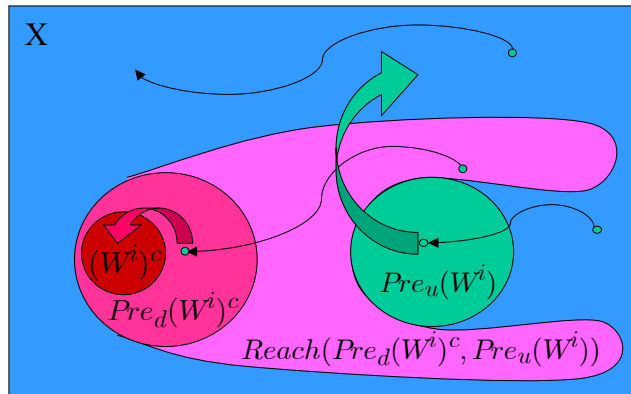
Gaming Synthesis Procedure

- **Discrete Systems:** games on graphs, **Bellman equation**
 - **Continuous Systems:** pursuit-evasion games, **Isaacs PDE**
 - **Hybrid Systems:** for $K, L \subseteq F$ define
 - $Pre_u(K) \subseteq X$ states that can be forced to jump to K for some u
 - $Pre_d(K^c) \subseteq X$ states that may jump out of K for some d
 - $Reach(K, L) \subseteq X$ states that whatever u does can be continuously driven to K avoiding L by d
 - **Initialization:** $W^0 = F, W^{-1} = \emptyset, i = 0$
 while $W^i \neq W^{i-1}$ do

$$W^{i+1} = W^i \setminus Reach_d(Pre_u(W^i), Pre_d(W^{i^c}))$$

$$i = i + 1$$
 end
-

Algorithm Interpretation



Proposition: If the algorithm terminates, the fixed point is the maximal controlled invariant subset of F

Computation

- One needs to compute Pre_u , Pre_d and $Reach$
- Computation of the Pre is straight forward (**conceptually!**): invert the transition

$$Pre_u(K) = \{x \in K \mid \exists u \in U, \forall d \in D, (x, (u, d)) \notin Inv \wedge R(x, (u, d)) \subseteq K\}$$

$$Pre_d(K) = \{x \in X \mid x \in K^c \vee \forall u \in U, \exists d \in D, R(x, (u, d)) \cap K^c \neq \emptyset\}$$

- Computation of Reach through a pair of **coupled Hamilton-Jacobi partial differential equations**
- **Semi-decidable if Pre, Reach** are computable
- **Decidable** if hybrid automata are rectangular, initialized.

O-Minimal Hybrid Systems

A hybrid system H is said to be o-minimal if

- *the continuous state lives in \mathbb{R}^n*
- *For each discrete state, the flow of the vector field is complete*
- *For each discrete state, all relevant sets and the flow of the vector field are definable in the same o-minimal theory*

Main Theorem

Every o-minimal hybrid system admits a **finite** bisimulation.

- Bisimulation alg. terminates for o-minimal hybrid systems
 - Various corollaries for each o-minimal theory
-

O-Minimal Hybrid Systems

$(\mathbb{R}, <, +, \cdot, 0, 1)$ Consider hybrid systems where

- All relevant sets are polyhedral
- All vector fields have linear flows

Then the bisimulation algorithm terminates

$(\mathbb{R}, <, +, \cdot, \times, 0, 1)$ Consider hybrid systems where

- All relevant sets are semialgebraic
- All vector fields have polynomial flows

Then the bisimulation algorithm terminates

O-Minimal Hybrid Systems

$(\mathbb{R}, <, +, \times, \{\hat{f}\}, 0, 1)$ Consider hybrid systems where

- All relevant sets are subanalytic
- Vector fields are linear with purely imaginary eigenvalues

Then the bisimulation algorithm terminates

$(\mathbb{R}, <, +, \times, e^x, 0, 1)$ Consider hybrid systems where

- All relevant sets are semialgebraic
- Vector fields are linear with real eigenvalues

Then the bisimulation algorithm terminates

O-Minimal Hybrid Systems

$(\mathbb{R}, <, +, \times, e^x, \{\hat{f}\}, 0, 1)$ Consider hybrid systems where

- All relevant sets are subanalytic
- Vector fields are linear with real or purely imaginary eigenvalues

Then the bisimulation algorithm terminates

- New o-minimal theories result in new finiteness results
 - Can we find constructive subclasses?
 - Must remain within decidable theory $(\mathbb{R}, <, +, \times, 0, 1)$
 - Sets must be semialgebraic
 - Need to perform reachability computations
 - Reals with exp. does not have quantifier elimination
-

Semidecidable Linear Hybrid Systems

Let H be a linear hybrid system H where for each discrete location the vector field is of the form $F(x)=Ax$ where

- A is rational and nilpotent
- A is rational, diagonalizable, with rational eigenvalues
- A is rational, diagonalizable, with purely imaginary, rational eigenvalues

Then the reachability problem for H is *semidecidable*.

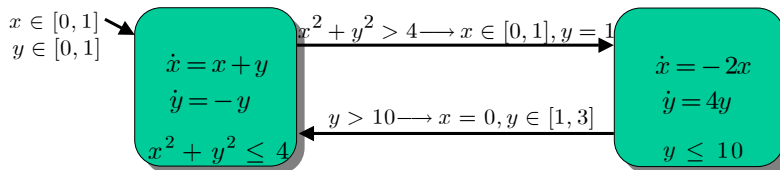
- Above result also holds if discrete transitions are not necessarily initialized but computable

Decidable Linear Hybrid Systems

Let H be a linear hybrid system H where for each discrete location the vector field is of the form $F(x)=Ax$ where

- A is rational and nilpotent
- A is rational, diagonalizable, with rational eigenvalues
- A is rational, diagonalizable, with purely imaginary, rational eigenvalues

Then the reachability problem for H is *decidable*.



Linear Hybrid Systems with Inputs

Let H be a linear hybrid system H where for each discrete location, the dynamics are $\dot{x} = Ax + Bu$ where A, B are rational matrices and one of the following holds:

- A is nilpotent, and

$$u(t) = \sum_{i=0}^n a_i t^i$$

- A is diagonalizable with rational eigenvalues, and

$$u(t) = \sum_{i=0}^n a_i e^{\lambda_i t} \quad \lambda_i \notin \text{Spec}(A)$$

- A is diagonalizable with purely imaginary eigenvalues and

$$u(t) = \sum_{i=0}^n a_i \sin(\omega_i t) \quad j\omega_i \notin \text{Spec}(A)$$

Then the reachability problem for H is **decidable**.

Linear DTS (compare with Morari Bemporad)

- $\mathbf{X} = \mathfrak{R}^n$, $\mathbf{U} = \{u \mid Eu \leq \eta\}$, $\mathbf{D} = \{d \mid Gd \leq \gamma\}$, $f = \{Ax + Bu + Cd\}$,
 $F = \{x \mid Mx \leq \beta\}$.

- $\text{Pre}(W^t) = \{x \mid \phi(x)\}$

$$\phi(x) = \exists u \forall d \mid [M^t x \leq \beta^t] \wedge [Eu \leq \eta] \wedge [(Gd > \gamma) \vee (M^t Ax + M^t Bu + M^t Cd \leq \beta^t)]$$

- Implementation

- Quantifier Elimination on d : Linear Programming
- Quantifier Elimination on u : Linear Algebra
- Emptiness: Linear Programming
- Redundancy: Linear Programming

Implementation for Linear DTS

- Q.E. on d : $[(Gd > \gamma) \vee (M^l Ax + M^l Bu + M^l Cd \leq \beta^l)] \Leftrightarrow [M^l Ax + M^l Bu + \max \{M^l Cd \mid Gd \leq \gamma\} \leq \beta^l]$
 - Q.E. on u : $[Eu \leq \eta] \wedge [M^l Ax + M^l Bu + \mathcal{X}(M^l C) \leq \beta^l] \Leftrightarrow [\Lambda^l (M^l Ax + \mathcal{X}(M^l C)) \leq \Lambda^l \beta^l]$ where $\Lambda^l M^l B = 0, \Lambda^l E = 0, \Lambda^l \eta \geq 0, \Lambda^l \geq 0$
 - Emptiness $\min \{t \mid M^l x \leq \beta^l + (1 \dots 1)^T t\} > 0$ where $M^l = [M^l ; \Lambda^l M^l A]$ and $\beta^l = [\beta^l ; \Lambda^l (\beta^l - \mathcal{X}(M^l C))]$
 - Redundancy $\max \{m_i^T x \mid M^l x \leq \beta^l\} \leq \beta_i^l$
-

Decidability Results for Algorithm

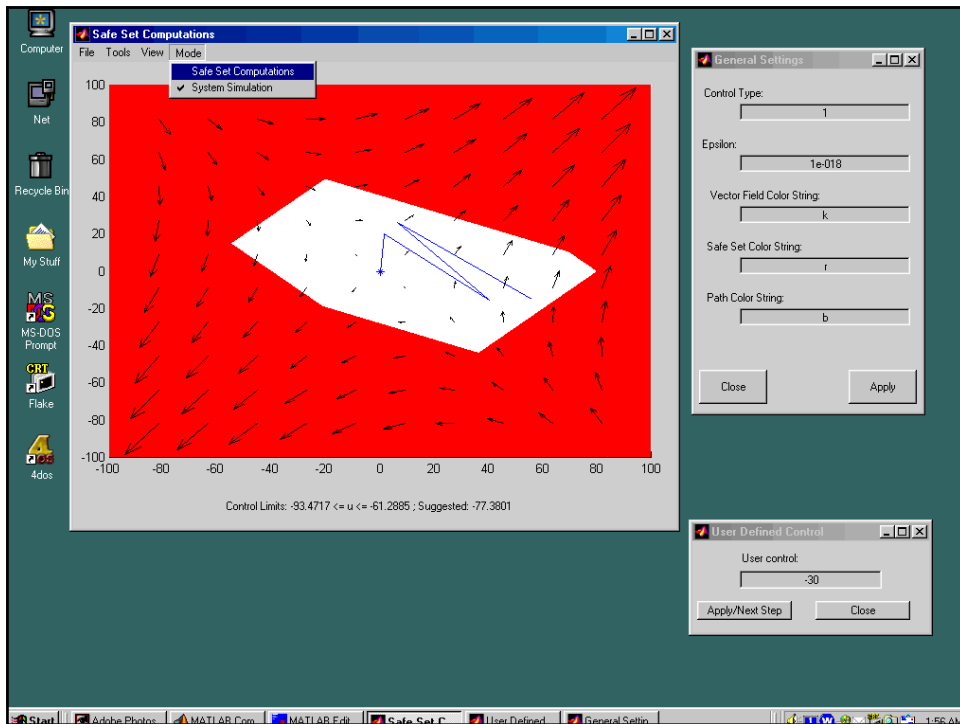
The controlled invariant set calculation problem is

- **Semi-decidable** in general.
- **Decidable** when F is a rectangle, and A, b is in controllable canonical form for single input single disturbance.

Extensions:

Hybrid systems with continuous state evolving according to discrete time dynamics: difficulties arise because sets may not be convex or connected.

There are other classes of decidable systems which need to be identified.



Research to be performed on ITR

- Modeling
 - Robustness, Zeno (Zhang, Simic, Johansson)
 - Simulation, on-line event detection (Johansson, Ames)
- Control
 - Extension to more general properties (liveness, stability) (Koo)
 - Links to viability theory and viscosity solutions (Lygeros, Tomlin, Mitchell, Bayen)
 - Numerical solution of PDEs (Tomlin, Mitchell)
- Analysis
 - Develop (exact/approximate) reachability tools (Vidal, Shaffert)
 - Complexity analysis (Pappas, Kumar)
- Stochastic Hybrid Systems (Hu)
- Observability of Hybrid Systems (Vidal)

Why Stochastic Hybrid Systems (SHS)?

- **Inherent randomness** in real world applications
 - Highway safety analysis (1-D)
 - Aircraft conflict resolution (2-D or 3-D)
 - Robot navigation in dynamic environment
 - A **broader class** of systems
 - DHS: each execution treated *equally*
 - SHS: each execution (sample path) *weighted*
 - SHS degenerate into DHS without noises
-

Different Objectives

- New questions can be asked and answered of SHS
 - Qualitative rather than yes/no (“what is the probability..”)
 - Results less conservative and more robust
 - **Reachability:**
 - DHS: Can A be reached (eventually, frequently, ...)?
 - SHS:
 - Probability of reaching A within a certain time
 - Expected time of reaching (and returning to) A
-

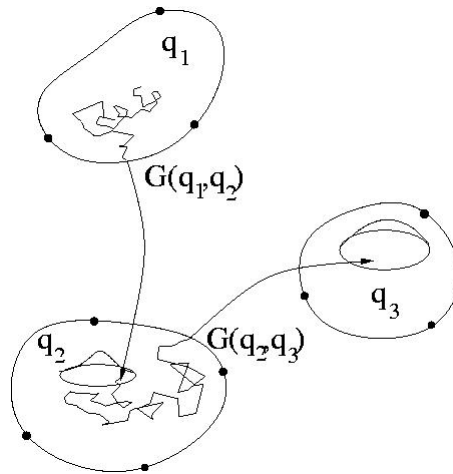
Different Objectives

- **Stability** Analysis
 - DHS: **equilibrium** and stability
 - Solutions stay close to an equilibrium as $t \rightarrow \infty$?
 - SHS: **invariant distribution** and stochastic stability
 - Recurrence: Return to the same state in finite time with probability 1?
 - Positive recurrence: Expected time to return to the same state is finite?
 - Ergodicity: Distribution converges to invariant distribution as $t \rightarrow \infty$?
-

Formulation of SHS

- A set of **discrete states** and *open domains*
 - Boundary of each domain is partitioned into **guards**
 - **Dynamics** inside each domain governed by a SDE
 - Stop upon hitting domain boundary
 - Jump to a new discrete state according to the stopped position (guards)
 - **Reset** randomly in the new domain
-

Stochastic Executions

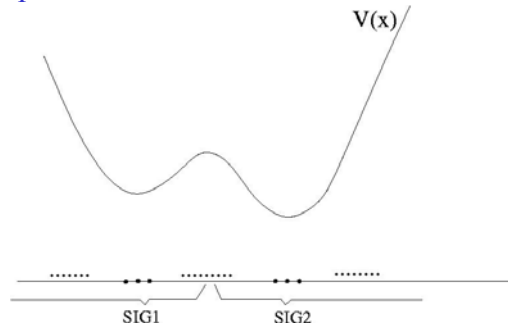


Embedded Markov Chain (MC)

- Look at the time instances jumps occur: $\{\tau_n, n=1,2,\dots\}$ and the states at these instances: $(Q_n, X_n) = (Q(\tau_n), X(\tau_n))$
 - **Memoriless** property:
 - $\{(Q_n, X_n)\}$ is a Markov Chain
 - If the reset maps are independent of the continuous states, then $\{Q_n\}$ is a Markov Chain
 - Embedded Markov Chain
 - They are samplings of the stochastic executions
 - They capture many sample path properties of the stochastic executions and are more computational tractable
-

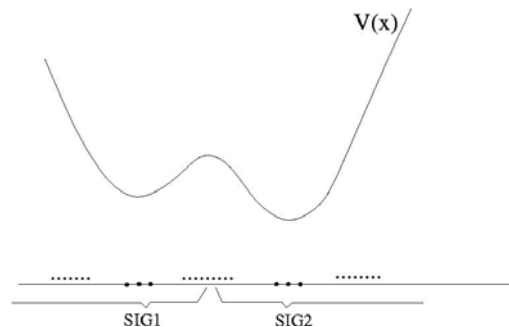
Gradient Systems

- Each continuous system dynamics on \mathbb{R}^n written as
$$\frac{dX(t)}{dt} = -\partial V / \partial x [X(t)]$$
for some **potential function** V .



Gradient System with Noise

- For the SDE $\frac{dX(t)}{dt} = -\partial V / \partial x [X(t)] + w_t$, its embedded MC has a **strongly interacting group** of states near the bottom of each valley of V



Stochastic Stability of MC $\{Q_n\}$

- A MC is called
 - recurrent if starting from an arbitrary initial state, it will return to the same state in finite time with probability 1
 - positive recurrent if the expected time of returning to any initial state is finite
 - ergodic if starting from an arbitrary initial distribution, the state distribution converges to a unique equilibrium distribution.
 - **Question:** How is the stochastic stability of the embedded MC $\{Q_n\}$ related to the potential function V ?
-

Answers

- Roughly speaking
 - If $V(x)$ grows faster than $0.5 \ln(|x|)$, then $\{Q_n\}$ is positive recurrent
 - If $V(x)$ grows faster than $-0.5 \ln(|x|)$ but more slowly than $0.5 \ln(|x|)$, then $\{Q_n\}$ is recurrent but not positive recurrent
 - If $V(x)$ grows more slowly than $-0.5 \ln(|x|)$, then $\{Q_n\}$ is neither recurrent nor positive recurrent.
-