

Introduction to Embedded Systems

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EECS 149

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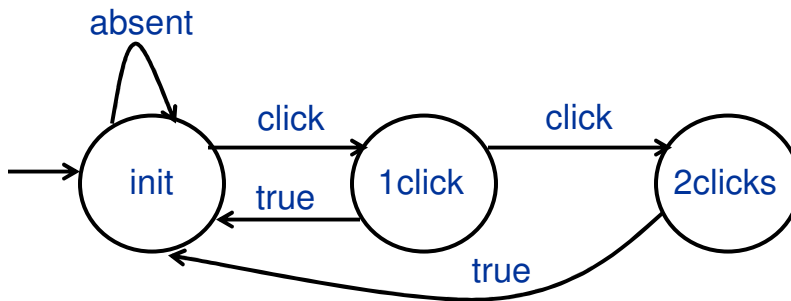
Lecture 6: Hybrid Systems, Part II

Material drawn from notes by R. Alur, P. Bouyer, C. Tomlin

Topic of this Lecture

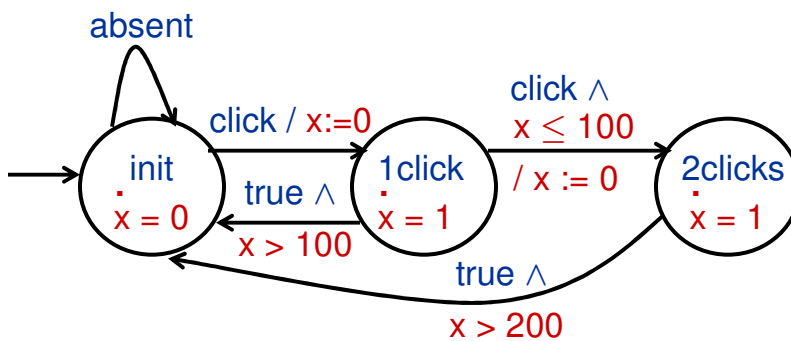
- Timed Automata
 - sub-class of Hybrid Automata useful for modeling real-time systems

Example: Capturing a “Double-Click” of a Mouse with a FSM



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Example: Capturing a “Double-Click” with a Timed Automaton



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Recall: Formal Representation of Hybrid Automaton

A hybrid automaton is a tuple: $(Q, X, \Sigma, U, Init, F, J, Inv)$

Q	finite set of modes
X	finite set of continuous state variables $\{x_1, x_2, \dots, x_n\}$, $x_i \in \mathbb{R}$
Σ	set of discrete input symbols
U	set of continuous input signals, $\{u_1, u_2, \dots, u_k\}$, $u_i \in \mathbb{R}$
$Init$	initial condition, $Init \subseteq Q \times \mathbb{R}^n$
F	flows, defining differential equations for each variable in each mode
J	jumps, $J : Q \times Guards \rightarrow Q \times Resets$ where an element of $Guards$ is a subset of $\Sigma \times \mathbb{R}^n \times \mathbb{R}^k$, and $Resets$ is a set of assignments of the form $x_i := expr(X, U)$
Inv	mode invariant, mapping a state to the subspace of \mathbb{R}^n in which the X variables can take values

For a timed automaton: x_i 's called "clock variables"

All flows are of the form $\dot{x}_i = c$, c a constant

All guards are sets of constraints of the form

$$x_i \geq c \text{ or } x_i \leq c, c \in \mathbb{Q}$$

All resets are of the form $x_i := 0$

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Flavors of Timed Automata

- o Classic Timed Automata
 - RHS of all differential equations is 1
 - Single-speed clock that precisely tracks real time
- o Multi-rate Automata
 - Can have clocks of different speeds

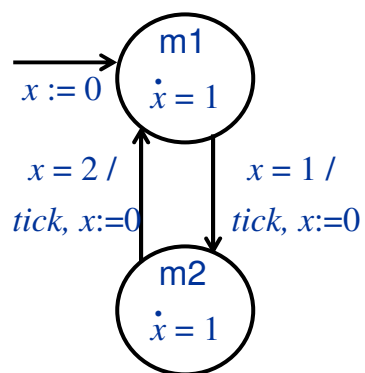
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Applications of Timed Automata

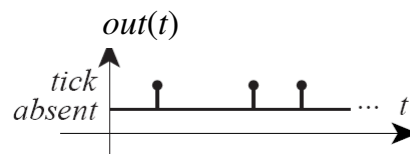
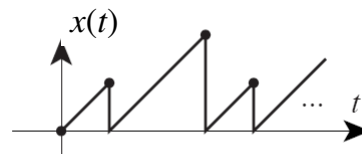
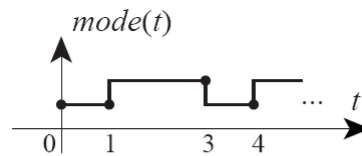
- Real-time controllers
- Self-timed circuits
- Network protocols with timing-dependent behavior
- Scheduling of jobs

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Example: A 'Tick' Generator



What does $x(t)$ look like?



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