

Bipedal Walkers: From Three to Two Dimensions via Lagrangian Reduction



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Problem of 3D Walkers



1.0 Background: Problem of 3D Bipedal Walkers

- **1.1 Analysis of 2D Walkers**
- **1.2 Application: Simple Compass-Gait Biped**
- **1.3 Scaling Complexity from 2D to 3D**
- 2.0 Hybrid Reduction from 3D to 2D
 - 2.1 Hybridization of Robot Motion
 - 2.2 Discrete Foot Impact
 - 2.3 Lagrangian Continuous Dynamics
 - 2.4 Dependency Simplification of Lagrangian
 - 2.5 Routhian Reduction
- 3.0 Results
 - 3.1 Reduced Model
 - 3.2 Equations of Motion (2D)
 - 3.3 Hypothesis of 3D Motion
- 4.0 Final Thoughts

CONTRACTOR DATA

Analysis of 2D Walkers



- Many techniques have already been established for analyzing two dimensional bipedal walkers
- Finding stable walking cycles
 - o Dynamics described by non-linear ODEs
 - o No straightforward backsolving method to find initial states
 - o Solution: Numerical analysis using methods of Poincaré
 - Search feasible phase space for initial states that result in asymptotically stable cycles



Compass-Gait Bipedal Walker (2D)



♦ Four state dependencies: $\Theta_{\text{non-stance}}$, Θ_{stance} , and time-derivatives

Compass-Gait Bipedal Walker (3D)



* Eight state dependencies: $\Theta_{non-stance}$, Θ_{stance} , $\Phi_{non-stance}$, Φ_{stance} , and time-derivatives

Scaling Complexity



- Increasing the model's dimensions from two to three results in a two-fold increase of state dependency
- Thus, in three dimensions, numerical analysis requires a phase space search of *eight* dimensions
- Analysis is computably impractical!



Solution: Hybrid Reduction on the 3D Model



Hybrid Reduction from 3D to 2D



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Process of Reduction (General)





Hybridization



- System's single-support phase guided by differential equations (continuous dynamics)
- Swing leg's impact with ground considered a reset transition for hybrid system (discrete event)





Discrete Foot Impact



- Impact Equations (swing leg impact on ground):
 - Angle positions preserved
 - Discontinuity in angle velocity (different ways of modeling, Grizzle v Goswami)

Swing Leg
Impact

Transition Map (hybrid system reset)
 Swing leg becomes stance leg: angle positions swap
 Angle velocities: Θ^{`+} = H(γ) Θ^{`-}



Lagrangian Formulation



- The Lagrangian formulation accounts for all energy in the system
- Lagrangian = Kinetic Energy Potential Energy

L = K - V $L = \frac{1}{2} \Theta'^{T} M(\Theta) \Theta' - \int q(\Theta)$

- Derive the continuous Equations of Motion (passive): M(Θ) Θ" + F(Θ, Θ') Θ' + q(Θ) = O where Θ = [Θns, Θs, Φns, Φs]^T
 M and F are 4x4 matrices and q is a 4x1 vector
- Pages and pages of matrix entries!



Dependency Simplification



Goal is to find cyclic variables in Lagrangian

Strategies:

- Fixing inner angle $2\gamma =>$ No cyclic variables
- Limit as M/m approaches infinity => No cyclic
- Limit as b/a approaches infinity => No cyclic
- Fixing Φs[t] = Φns[t] (x-y plane)
 - **Δ** *Two* cyclic variables: Φns[t] and Φs[t]



Routhian Reduction



 Φ ns[t] and Φ s[t] independent $\star M_2(\Theta) \Phi = c$ (Routhian constant) where $\Phi^{T} = [\Phi^{T}ns, \Phi^{T}s]^{T}$, $\Theta = [\Theta ns, \Theta s]^{T},$ $\mathbf{c} = [c_1, c_2]^T$ and Φ ns[t] = Φ s[t] **Augmented Term** Solve: $\Phi = c/m(\Theta)$ $\text{Routhian} = [L(\Theta, \Theta^{, \Phi}) - c \Phi^{, \sigma}]_{\Phi^{, = c/m(\Theta)}}$ $\mathbf{R} = \frac{1}{2} \mathbf{\Theta}^{\mathsf{T}} \mathbf{M}_{1}(\mathbf{\Theta}) \mathbf{\Theta}^{\mathsf{T}} - \int q(\mathbf{\Theta}) - \frac{1}{2} c^{2} / m(\mathbf{\Theta})$

Results of Reduction



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Reduced Model



Continuous Equations of Motion (passive):

 $M(\Theta) \Theta'' + F(\Theta, \Theta') \Theta' + q(\Theta) + aug_c(\Theta) = 0$

where $\boldsymbol{\Theta} = [\Theta ns, \Theta s]^T$

Original 2D Model

Augmented Potential

Conclusions:

- ✤ M and F are 2x2 matrices; q and aug are 2x1 vectors
- The reduced model (now 2D) is equivalent to the original 2D model with an augmented term
- Matrices M and F and vector q remain the same; overall potential term is modified.
- Additional constant c (if zero => original 2D model)
- Uniqueness: Trivial to bring back to unique 3D model



Normalized Eqns of Motion (2D)





 $\frac{c^2 \beta \cos[\phi ns[t]] (\beta \sin[\phi ns[t]] - (1+\beta) \sin[\phi s[t]])}{(\beta^2 \sin[\phi ns[t]]^2 - 2\beta (1+\beta) \sin[\phi ns[t]] \sin[\phi s[t]] + (1+(1+\beta)^2 (1+\mu)) \sin[\phi s[t]]^2)^2} \frac{c^2 \cos[\phi s[t]] ((-1-\beta) \beta \sin[\phi ns[t]] + (1+(1+\beta)^2 (1+\mu)) \sin[\phi s[t]])}{(\beta^2 \sin[\phi ns[t]]^2 - 2\beta (1+\beta) \sin[\phi ns[t]] \sin[\phi s[t]] + (1+(1+\beta)^2 (1+\mu)) \sin[\phi s[t]]^2)^2}$



Hypothesis of 3D Motion



Current reduced model is in 2D, but can easily bring into 3D using the property of Routhian reduction

$$\boldsymbol{\Phi}^{-1} = \mathbf{M}_2^{-1}(\boldsymbol{\Theta}) \mathbf{c},$$
$$\boldsymbol{\Phi}^{-1} = \boldsymbol{\Phi}_0 + \int \mathbf{M}_2^{-1}(\boldsymbol{\Theta}) \mathbf{c},$$

- Hypothesis of Reduced 3D Motion: If stable limit cycles exist for the reduced model in two dimensions, then stable limit cycles also exist for the three dimensional version of the reduced model
- We will be conducting tests with Simon Ng's HyVisual implementation to confirm this hypothesis

Final Thoughts



- A 3D biped model is related to its much simpler 2D model by a computable term
- The 3D model is thus easily implemented in a visual simulation, which is useful for confirming results
- The final outcome of this project is a general framework by which previously established techniques can be applied to three dimensional bipeds