

# Backward Type Inference

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## Background

The Ptolemy II Type System is similar to HM(X): Hindley-Milner over a constraint system.

### Characteristics

Static typing, dynamic checking, type inference, subtyping, automatic type conversion, polymorphism, structured types

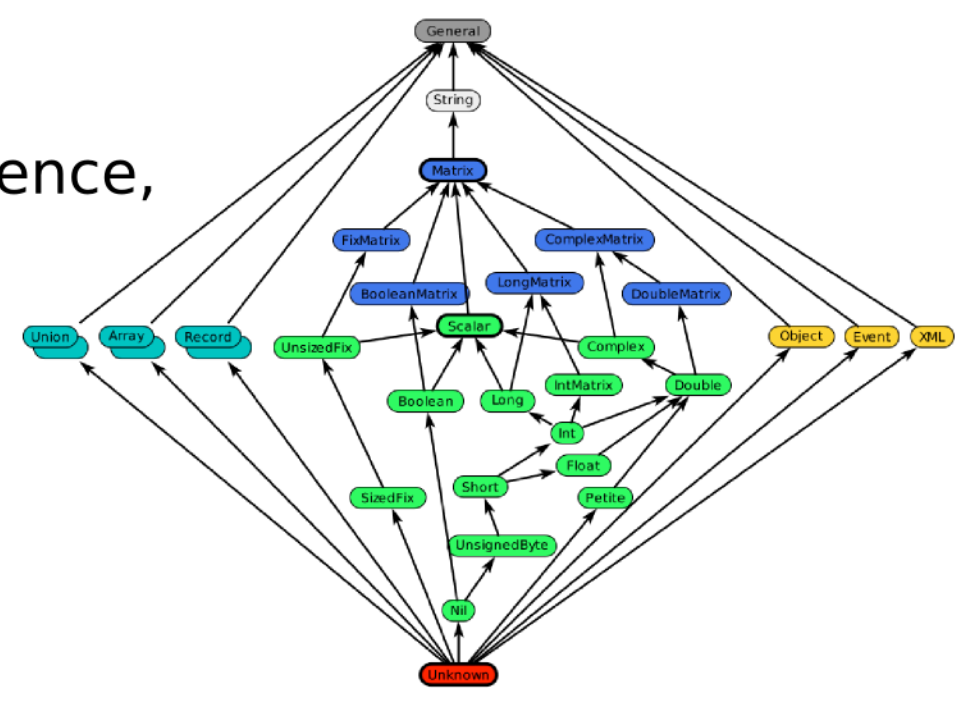


Figure 1: The Ptolemy II type lattice

### (Forward) Type Inference

- Actors have typed ports
- Types are inferred for ports that are left typed unknown
- Type inference is driven by type constraints that are imposed to guarantee that tokens are (forward-)compatible with i.e., lossless convertible to the types of their respective downstream destinations
- Roughly, this means that between actors  $\tau_{output} \leq \tau_{input}$ , and within actors:  $\tau_{input} \leq \tau_{output}$ , where all types are ordered in a lattice.
- Prior to execution, all type constraints are harvested from the model, and a linear time [Rehof and Mogensen1999] constraint solving algorithm is run to find a least fixed point that satisfies all constraints
- The solution is accepted if all constraints are satisfied and no types are left unknown

## Modifications

We leverage type inference to statically type dynamic data and leverage dynamic type checking to invoke error handling strategies that enhance robustness.

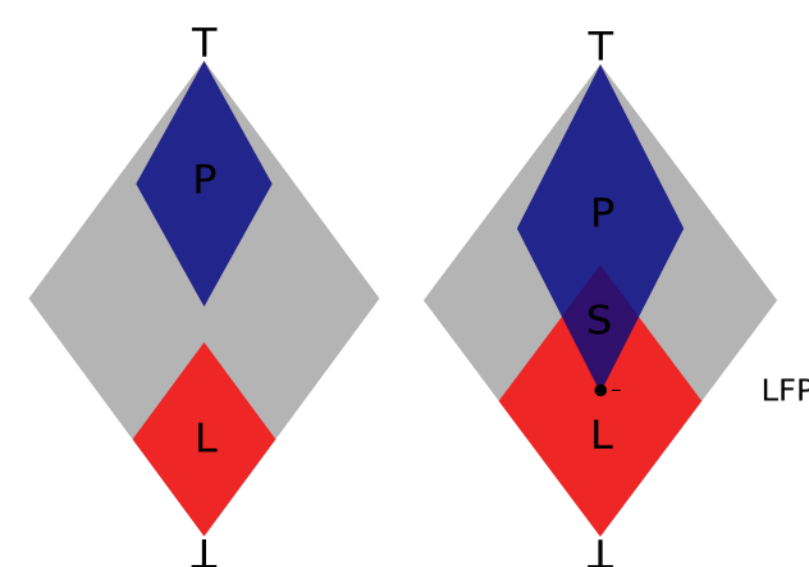


Figure 2: we find a solution in area S, slightly higher than the original least fixed point.

### Additional type constraints

- Backward constraint between actors:  $GLB(\tau_{outputSinks}) \leq \tau_{output}$
- Backward constraint within actors:  $GLB(\tau_{outputs}) \leq \tau_{input}$  (simplified)
- Sinks actors: Input as general as possible

### Implementation

- Toggle backward type inference per composite actor
- No impact on run-time of type resolution
- Type errors trapped at the source
- Suitable as activation mechanism for custom error handling

## Problem

We want to build Ptolemy models that use online data, but such data is typically unreliable, subject to change, and most importantly, untyped.

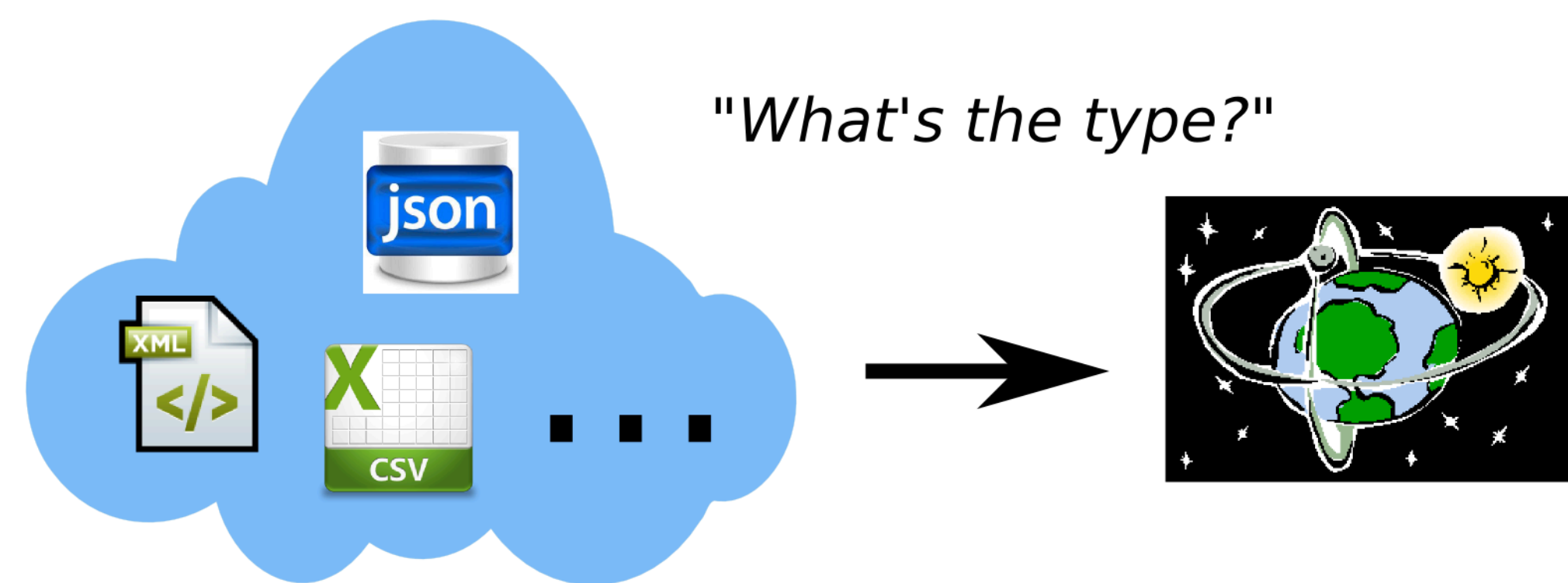
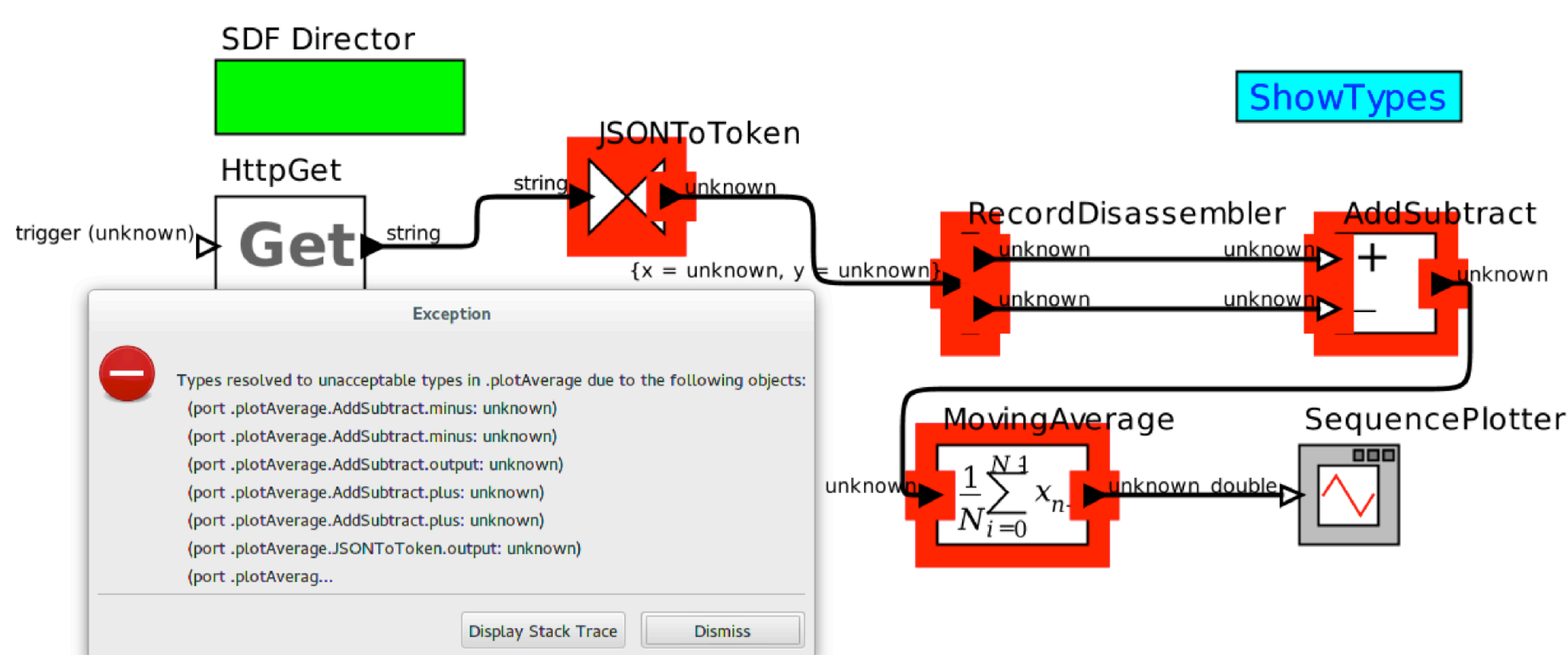


Figure 3: A Ptolemy model requires each port of every actor to be typed prior to execution, or otherwise, a type error is thrown. When an actor parses untyped data, the type of its output cannot be inferred.



Example 1: The JSONToToken actor, by nature of what it does, cannot provide any specific information about its output.

## Solution

Enable backward type inference.

The types for otherwise under-determined outputs are backward inferred based on type constraints imposed by downstream actors.

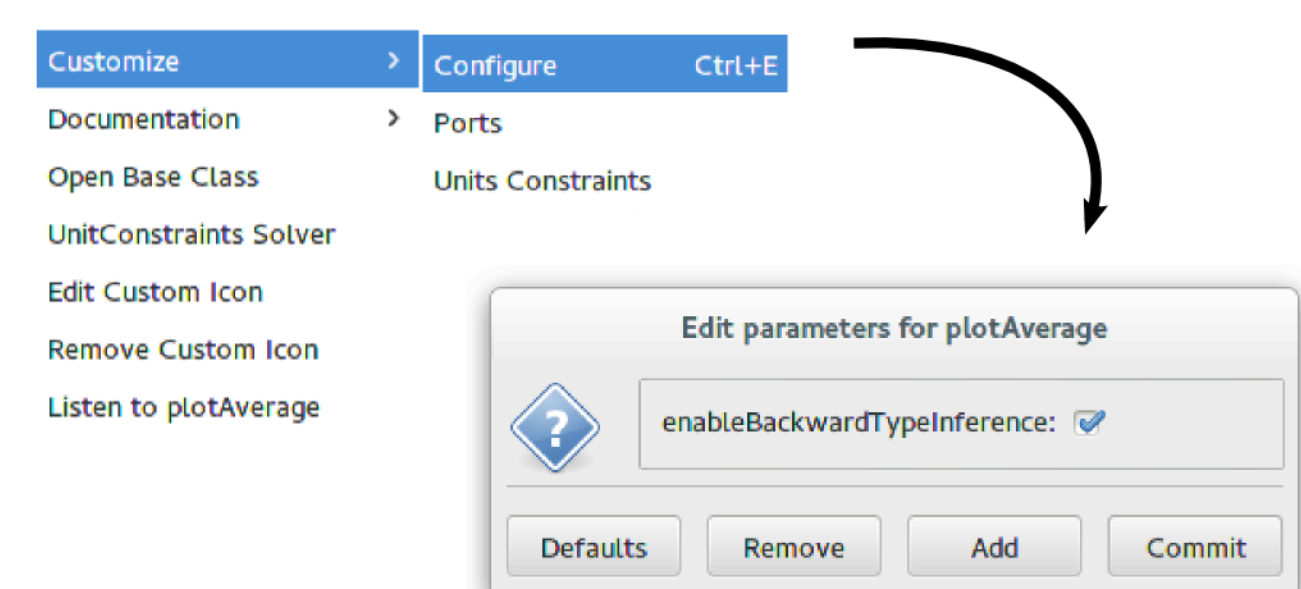
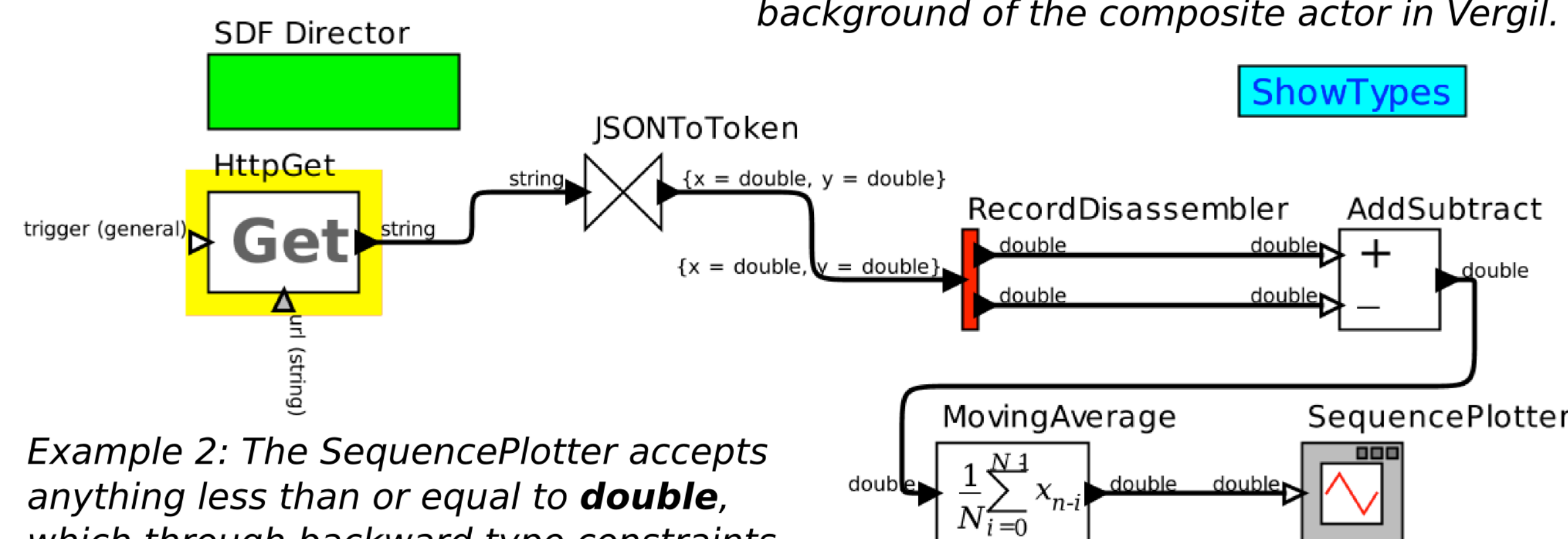


Figure 4: Dialog after right-clicking on the background of the composite actor in Vergil.

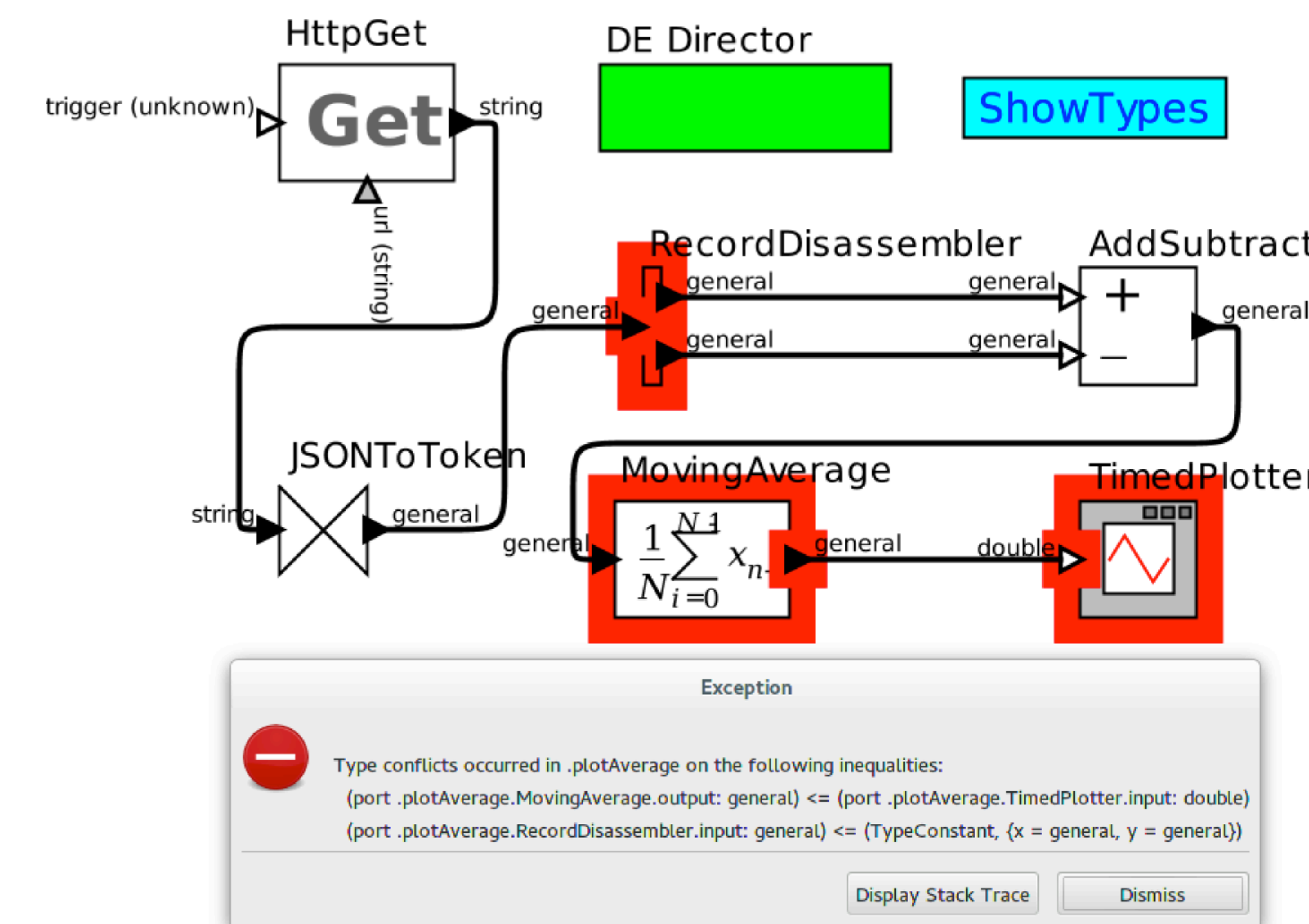


Example 2: The SequencePlotter accepts anything less than or equal to double, which through backward type constraints determines the output type of JSONToToken.

## Goals

### Maximally Permissive Composition

- Infer types that are specific enough **not to limit composability** yet general enough **not to impose unnecessary constraints**.



Example 3: Declaring JSONToToken.output = general imposes no constraints on the parsed input, but limits the composability with downstream actors.

### Robustness

- Let type safe operation of actors be guaranteed by the run-time type checker.
- Do error handling at the sender's side to allow fall-back modes to kick in before the model comes to a grinding halt.

### Convenience

- Automatically infer types to unburden the user. / programmer

## Future

Ptolemy models that use web resources are still rather brittle; absence of an appropriate response to a request for remote data will raise a run-time type error, which brings execution to a halt.

By defining alternative error handling strategies, we can make models more robust, possibilities are:

- Retry
- Try another resource
- Resend a previous value
- Output a nil token
- Output no token at all

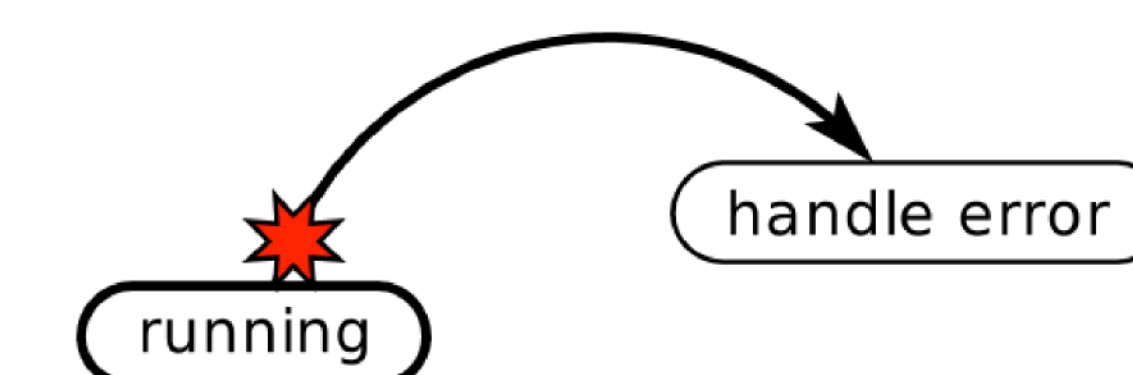


Figure 5: An error transition.