

# Multimodeling

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*Panel:*

*Addressing the Challenges of Multi-Modeling for Domain-Specific Modeling  
Languages*

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# Multimodeling

Simultaneous use of multiple modeling techniques.

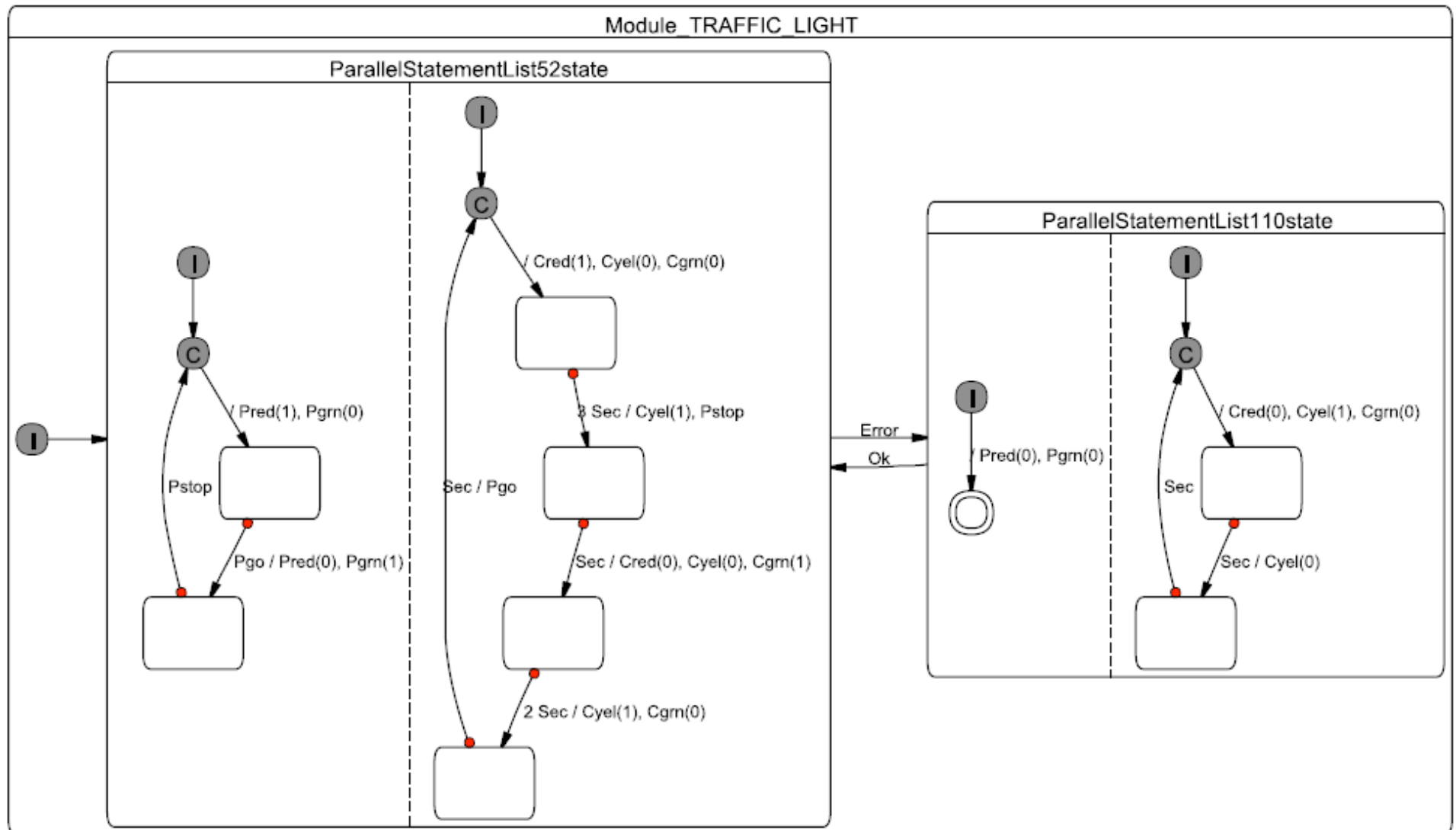
- **hierarchical multimodeling:** hierarchical compositions of distinct modeling styles, combined to take advantage of the unique capabilities and expressiveness of each style.
- **multi-view modeling:** distinct and separate models of the same system are constructed to model different aspects of the system.

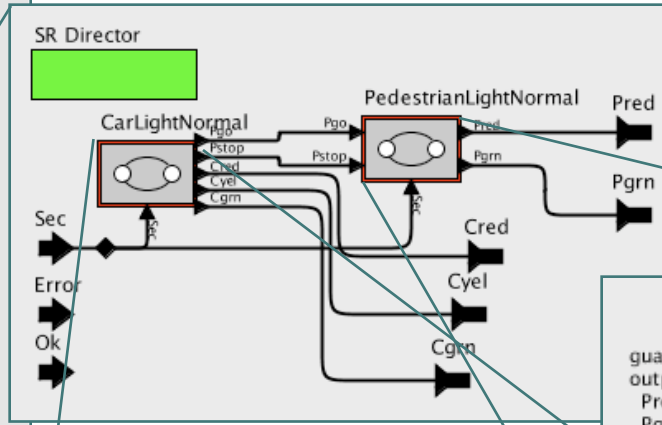
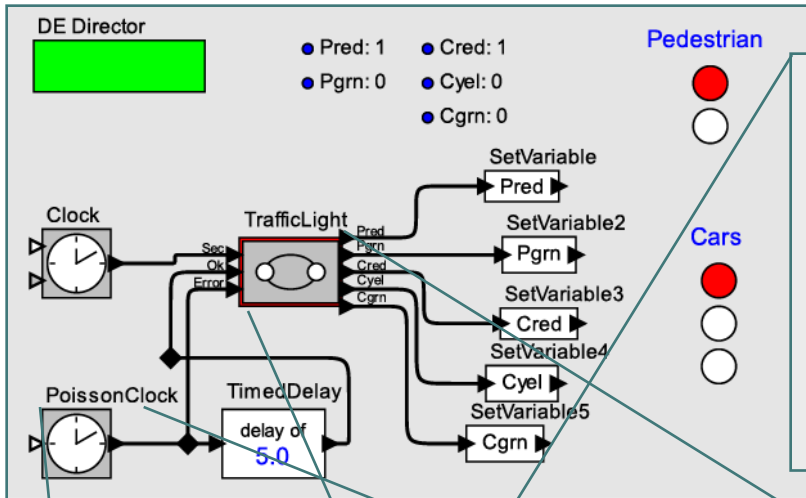
# Some Hierarchical Multimodeling techniques that have influenced us:

- Statecharts [Harel 87]
- Ptolemy Classic [Buck, Ha, Lee, Messerschmitt 94]
- SyncCharts [André 96]
- \*Charts [Girault, Lee, Lee 99]
- Colif [Cesario, Nicolescu, Guathier, Lyonnard, Jerraya 01]
- Metropolis [Goessler, Sangiovanni-Vincentelli 02]
- Ptolemy II [Eker, et. al. 03]
- Safe State Machine (SSM) [André 03]
- SCADE [Berry 03]
- ForSyDe [Jantsch, Sander 05]
- ModHelX [Jantsch, Sander 07]
- ...

# Hierarchical Multimodeling: Statecharts

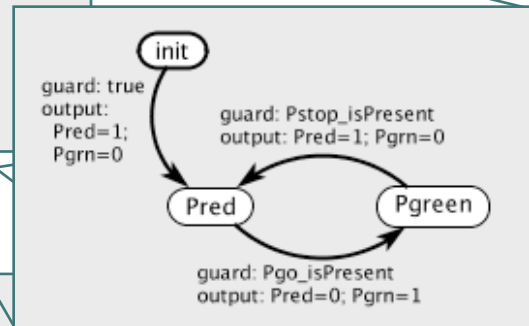
- *Pred*: pedestrian red signal
- *Pgrn(0)*: turn pedestrian green off
- *Cgrn*: car green
- *Sec*: one second time
- *2 Sec*: two seconds time
- *Pgo/Pstop*: pedestrian go/stop





Synchronous/  
reactive concurrent  
composition

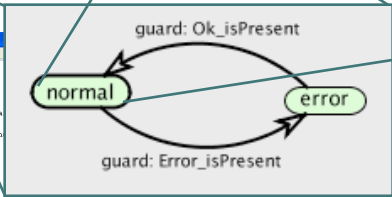
Discrete-event model



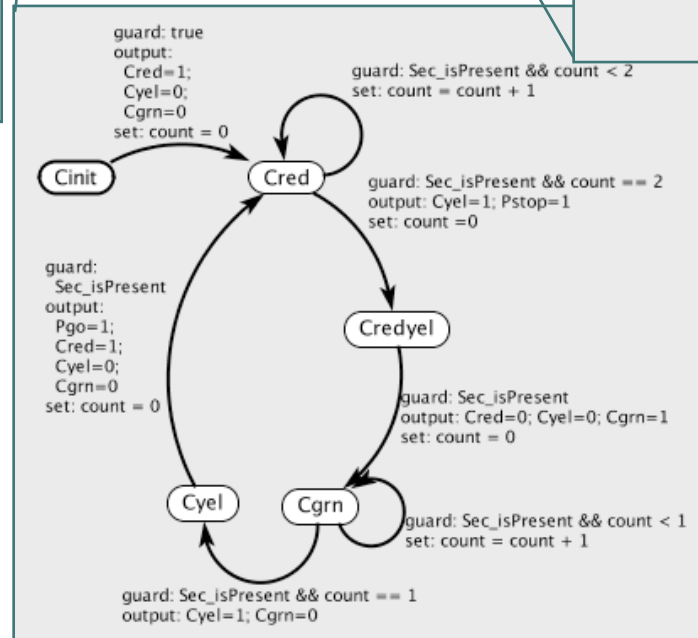
```

//lib/CuPtdl/ptolemy/actor/lib/Gaussian.java
File: ...
public class Gaussian extends RandomSource {
    /** Construct an actor with the given container and name.
     * @param container The container.
     * @param name The name of this actor.
     * @exception IllegalArgumentException If the actor cannot be constructed
     * by the proposed container.
     * @exception NameDuplicationException If the container already has an
     * actor with this name.
     */
    public Gaussian(CompositeFactory container, String name)
        throws NameDuplicationException, IllegalArgumentException {
        super(container, name);
        // ...
    }
    // ...
}
  
```

Imperative code  
generating  
providing  
Monte Carlo  
model



State machine  
model



State machine model

The example shows a discrete-event fault model of simple traffic light system at the top level, and a model of the traffic light system itself that hierarchically combines state machines and synchronous/reactive concurrent composition.

# Hierarchical Multimodeling in Ptolemy II

Many distinct models of computation can be hierarchically combined to create executable models.

# Multimodeling

Simultaneous use of multiple modeling techniques.

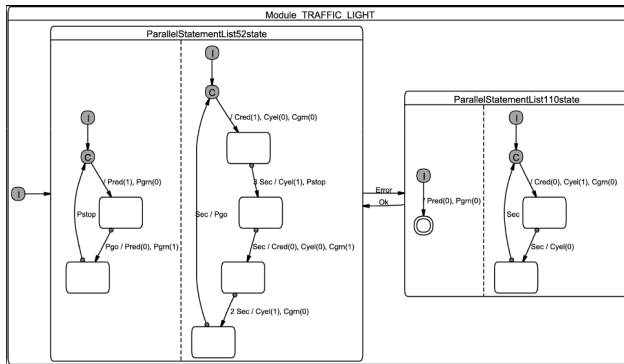
- **hierarchical multimodeling:** hierarchical compositions of distinct modeling styles, combined to take advantage of the unique capabilities and expressiveness of each style.
- **multi-view modeling:** distinct and separate models of the same system are constructed to model different aspects of the system.

## Some Multi-View Modeling techniques that have influenced us:

- UML [Various, 90s]
- Ptolemy Classic [Buck, Ha, Lee, Messerschmitt 94]
- Model-integrated computing [Sztipanovits, Karsai, Franke 96]
- Colif [Cesario, Nicolescu, Guathier, Lyonnard, Jerraya 01]
- Metropolis [Goessler, Sangiovanni-Vincentelli 02]
- KIEL [Prochnow, von Hanxleden 07]
- ...

# Multi-View Modeling:

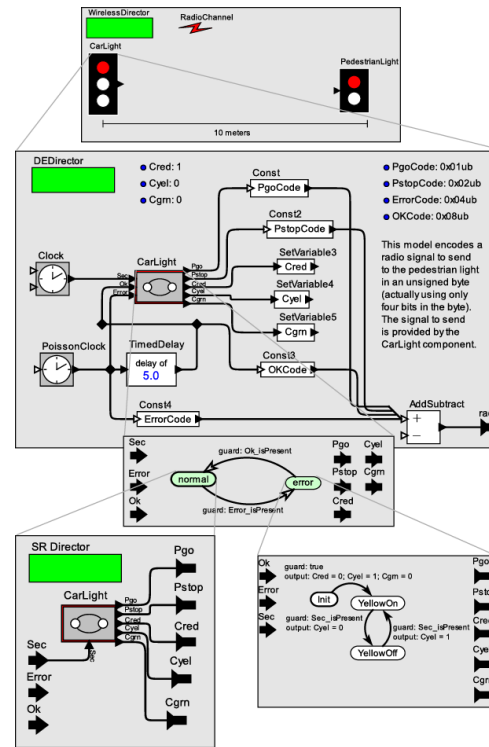
Distinct and separate models of the same system are constructed to model different aspects of the system.



Functional model in Statecharts

```

MODULE CarLightNormal( Sec_IsPresent )
VAR
  state : (Cyel,CredYel,Cred,Cint,Cgrn);
  count : { 1s,0,1,2,gt };
ASSIGN
  init(state) := Cint;
  next(state) :=
  case
    state=Cint & count=1s : { Cred };
    ...
    Sec_IsPresent & state=Cred
    & count=1s : { Cred };
    ...
    1 : state;
  osac;
  init(count) := 0;
  next(count) :=
  case
    state=Cint & count=1s : { 0 };
    ...
    Sec_IsPresent & state=Cred & count=1s : { 1s };
    ...
    1 : count;
  osac;
DEFINE
  Pstop_IsPresent := ( Sec_IsPresent
    & state=Cred & count=2 );
  Cred_IsPresent := ...
  Cgrn_IsPresent := ...
  Pgo_IsPresent := ...
  Cyel_IsPresent := ...
MODULE PedestrianLightNormal( Pstop_IsPresent, Pgo_IsPresent )
VAR
  state : (Pint,Pgron,Prod);
ASSIGN
  init(state) := Pint;
  next(state) :=
  case
    state=Pint : { Prod };
    Pgo_IsPresent & state=Prod : { Pgron };
    Pstop_IsPresent & state=Pgron : { Pgron };
    1 : state;
  osac;
DEFINE
  Prod_IsPresent := ...
  Pgrn_IsPresent := ...
MODULE main
VAR
  CarLightNormal: CarLightNormal( 1);
  PedestrianLightNormal: PedestrianLightNormal(
    CarLightNormal.Pstop_IsPresent,
    CarLightNormal.Pgo_IsPresent );
SPEC
  ! EF (CarLightNormal.state = Cgrn
    & PedestrianLightNormal.state = Pgron)
  
```

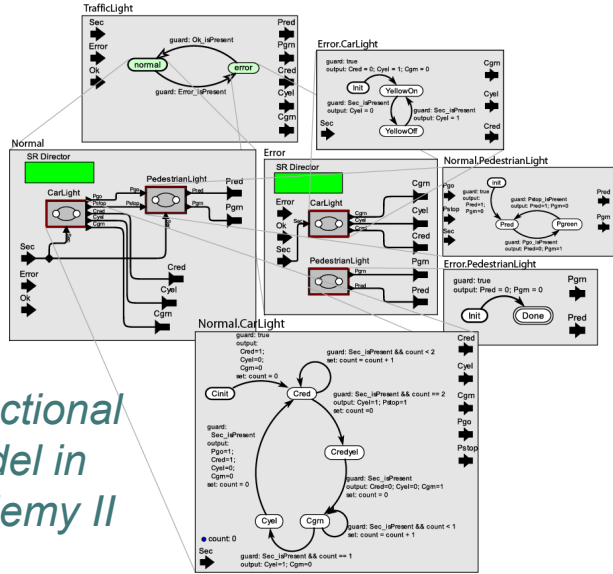


Deployment model in Ptolemy II

Verification model in SMV

Reliability model in Excel

Functional model in Ptolemy II



Project Name	Process-Based Software Components for Embedded Systems	Current Official Milestone Completion Date	Does your project support this milestone? (Y or N)	Identify your support
2				
4	Demonstrate ability of propagating constraints among views	2QF102	Y	Ptolemy II - hierar
5	Demonstrate ability to integrate different models of concurrency	2QF102	Y	Ptolemy II - multi
6	Demonstrate ability to integrate domain specific modeling tools	2QF102	Y	Ptolemy II - multi
7	Demonstrate ability to compose multiple view models	2QF102	Y	Ptolemy II - multi
8	Demonstrate ability to verify multiple-view models	2QF103	Y	Ptolemy II - simul
<b>Task 2: Model-Based Generation Technology</b>				
12	Demonstrate ability to automatically co-sim generators	4QF101	N	



# Maintaining Consistency Across Models?

- For hierarchical multimodeling:
  - Abstract semantics
  - Behavioral type systems
- For multi-view modeling:
  - Model synthesis
  - Model transformation
  - Model ontologies

*All of these require substantial research  
(theory, methods, and tools)!*

# Teaching Multimodeling?

A basic principle:

We should teach things we understand...